

Sprint Retrospective Meeting Minutes

Project: Cybersecurity Training Simulator

Sprint: 2

Date: September 28, 2025

Attendees:

- Isis Gomez
- Manuel Conrad
- Michael Novas
- Kirei Hausheer
- Joaquin Prado

Start Time: 3:00 P.M.

End Time: 4:00 P.M.

What Went Well

- Teamwork across all modules was strong.
- Daily scrums surfaced blockers early and helped maintain focus.
- Clearer feedback loop on phishing game design.

Challenges Faced

- MFA testing results varied between devices.
- Limited phishing case references slowed content development.
- Dashboard readability not yet where it needs to be.

Lessons Learned

- Documenting testing results helps future iterations.
- Assigning secondary team members as backup testers improved quality.
- Consistent story point estimation is improving with practice.

Action Items

- Research and gather more phishing case libraries for future modules.
- Assign dedicated resource for polishing reporting UI.
- Share MFA test results in a central folder for team use.